



## OFFICIAL RULES & REGULATIONS

### AGE AND ABILITY RESTRICTIONS

All players must be 16 years of age on or before the tournament date of March 13<sup>th</sup>, 2010.

Given the amateur/recreational nature of our tournament, carded players (AAA, NOJHA, OHL, etc.) are not permitted entry.

### TOURNAMENT FORMAT

- Registering teams have the choice of entering either the Competitive Boot or Recreational Boot category. All rules, regulations, and rink dimensions are the same.
- Teams are not considered registered or can participate until the \$250.00 registration fee is paid in full.
- All teams are guaranteed 3 games in a round-robin format.
- All teams are assigned a berth number in the tournament by lottery.
- Games are 30 minutes in length, consisting of two 15-minute halves of non-stop time with a 3 or 5 minute break between halves.
- Teams are limited to 5 players with a maximum of 4 players on the ice at any given time.
- A minimum of 3 players must participate. If a team has less than 3 players, the round is automatically forfeited and the opposing team is declared winner.
- Games will start at the sound of an air horn whether teams are on the ice and ready for game play or not. Teams will be notified of upcoming scheduled games by means of the schedule in their tournament packages, the publicly displayed tournament board, and when possible, by audible public announcement.

The top 50% of teams of each category will continue to the playoff round. Total points determine the standings. In the case of a tie under criterion #1, criteria #2 - #5 will be considered in the order listed below until a winner is declared.

1. Total points after opening round of 3 games.  
(*win = 2 points, tie = 1 point, loss = 0 points*)
2. Ratio of "goals scored : goals against", rounded to 2 decimal places
3. Total goals scored
4. Least goals against
5. Puck toss, called in the air by the Captain of the team with the lower tournament berth number.

### GAME PLAY

- Play begins with the home team taking possession at centre ice. The second half begins with the visiting team taking possession at centre ice. The home team is determined by a puck toss prior to the start of the game, called in the air by the Captain of the team with the lower tournament berth number.
- Teams may substitute players "on the fly" and as often as they wish.

- If the puck leaves the playing surface, players are not to chase pucks, as the assigned official will have extra balls and immediately spot a new ball so that play may continue.
- Should the ball go outside the designated playing area, the team last to touch the ball will lose possession and upon restart will give the opposing team 2 stick lengths to initiate play.
- Scores will be announced by the official at halftime and at the conclusion of the game. Throughout the game, players may ask for the score immediately after any goal.
- There are no overtime periods in the opening round of play. During the playoff games there will be a full 5-minute overtime period whenever needed. The team with the most goals at the end of the overtime period will be declared winner. If the score remains tied after the initial 5 minute overtime period, play will continue and the first team to score will be declared the winner (sudden death format).
- There are no delayed penalties. Officials will call out infractions immediately by whistling the play dead and indicating what infraction was committed by which team and the consequences.
- Teams must give their opponents half-ice advantage for a maximum of 15 seconds after scoring a goal or committing an infraction. Under half-ice advantage, pursuit of the ball by the team having just scored the goal or committed the infraction cannot take place until a player of the opposite team has crossed centre ice or caused the ball to do so.)

## **EQUIPMENT**

### ***MANDATORY***

1. Properly fitting helmet (**for both categories**)
2. Hockey stick in proper condition
3. Appropriate boots

### ***RECOMMENDED***

4. Shin pads
5. Elbow pads
6. Hockey gloves
7. Ice cleats attached to boots for safer traction to the ice are permitted

***All teams are responsible for their own jerseys;  
at least 1 light and 1 dark jersey per player.***

## **THE RINK**

- Nets are 10 inches high by 6 feet wide and are flush to the end of the rink (no ice behind them).
- Ice surface is approximately 75' x 150'.
- Boot category playing surfaces are not flooded.
- In the event of snowfall throughout the day, the home team of each game is responsible for removing accumulated snow at the end of the game, using the scrapers provided.

## **RULES OF PLAY**

- Physical contact is prohibited.
- Slap shots (defined as any shot preceded by a wind-up in which the player raised the blade of his/her stick above his/her knee-level) are prohibited.
- There are no off-side or icing calls.
- Goals must be scored from the attacking team's offensive half of the playing surface.

- Deliberate goal tending, (*remaining motionless in front of your own net for the purpose of obstructing the travel of an oncoming shot, and which includes but is not limited to such actions as a player laying themselves or their stick across the net*) is prohibited and will result in a goal being awarded to the attacking team if, in the official's judgment, a goal was imminent. A defending player in motion, however, can pursue a ball shot towards their own net for the purpose of retrieving it prior to its entry into their net.
- A player may still lay their stick down on the ice surface in a controlled manner to block a pass not directed towards their net.
- **Alcohol may only be consumed in areas licensed by the LLBO. It is against the law to consume alcohol in any other areas. Any player deemed visibly intoxicated by any official or event organizer will not be permitted to play.**

The Organizing Committee reserves the right to:

1. Add, amend, or remove rules. All teams will be informed of any changes prior to the start of the tournament or individual games. Example: bitter cold weather conditions may result in change of length of games or to tournament schedule.
2. Prohibit any player or team from participating if they are deemed to cause safety concerns or to behave in a manner that does not exemplify good sportsmanship and fair play.
3. Any player ejected from the tournament cannot re-enter the tournament. The team cannot replace the ejected player with an alternate player, and will play the balance of the tournament short-handed.
4. Any team with more than 2 ejected players will be disqualified from the tournament.

## INFRACTIONS

The following minor infractions will result in the offending team's loss of puck possession to the opposing team and the latter being granted half-ice advantage.

1. Raising the puck or ball above knee-level
2. Contacting the puck or ball with a stick above the waist
3. Hand passes
4. The kicking of the puck or ball into the net (no goal awarded)
5. Interference

The following major infractions will result in a goal being immediately awarded to the opposing team and their being granted half-ice advantage.

1. Tripping
2. Roughing
3. Hooking
4. Elbowing
5. Slashing
6. Body checking or physical contact deemed deliberate by the referee
7. Any slap-shot
8. Deliberate goal-tending

The following misconduct infractions will result in the offending player's ejection from the game and/or tournament, at the discretion of the game official and tournament organizers, as well as a goal being immediately awarded to the opposite team.

1. Intent to injure another player
2. Fighting
3. Cross-checking
4. Unsportsmanlike conduct
5. Unprofessionally disputing calls or verbal abuse of the referee
6. Verbal abuse of any player, volunteer, or event organizer
7. Aggressive body contact
8. Consistent audible use of foul language, even if not directed towards another player or a game official.

Please note that the team of a player being ejected from the tournament for committing any misconduct infraction(s) will not be allowed to replace that player's presence with another and will play the remainder of the tournament short-handed, even if said team has an extra player available. Substitutions will still be permitted during short-handed play.

### **INTERPRETATION OF THESE RULES**

In the event of any disagreement between teams on the interpretation of these rules or with a decision made by an official, the Tournament Coordinator's ruling on the matter shall be final.

Further to the rules outlined above, all players are asked to participate with good sportsmanship and fair play as their first priorities. Given the light-hearted and charitable nature of this tournament, it would be terribly disappointing to event organizers to have to actively apply rules against actions of a malicious nature. Such has never been the case in prior years and we hope that, with the continued cooperation of our growing number of participants from year to year, our tournament will continue to maintain its positive reputation of being more fun than you can shake a hockey stick at!